TTS Easi Stopwatches Activity Ideas

Stopwatch Timer Mode

Easy-to-use accurate stopwatch that can measure with a precision of 1/100th of a second. This is perfect for exploring time and understanding different units of time.

Time how long it takes to complete a range of simple tasks, such as answering 10 multiplication questions or running around the playground. See if you can improve performances.

Use them to time task master activities such as building the tallest tower, solving a puzzle. How long does it take?

Do a task in different ways and time how long it takes to complete. Compare the times and work out which way is quickest and why.

Time different physical activities.
Set up stations for physical exercises (e.g. hopping, balancing, throwing) and get pupils to time themselves completing each one.

Time different challenges. For example, how long can you balance on one leg? Or how long does it take to get around the obstacle course? Improve personal bests or compare time with others in friendly competitions.

Estimate how long a minute is and use the stopwatch (without looking) to start and stop. How close were you?

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Split Time Function

A split time can record intermediate times whilst also timing a larger event. Useful when you need to record a time but also want to record segments of that time as well.

Time different stages in a science experiment. For example, melting ice experiment to record changes and make observations at different times and record overall time the ice melted.

Time a presentation and work out how long it took overall and how long segments of it took, like the introduction or conclusion. You could also time how long each speaker takes in a group presentation.

Use the stopwatches to **time different teams in a relay race** to focus on smooth transitions and accurate timings. Use the function to record a split which will show the total time so far and also compare legs of the relay.

Time how long a game, such as chess takes and **record times for each move**. You could then use this data to work out the average time a chess move takes.

Record times across group challenges. For example, when finding out the strongest bridge. You can start the timer and then use the split time to record the times when each bridge collapsed under a certain weight.

Introduce data collection and record and analyse times collected. You could set a range of different tasks to complete and then record the times each activity was finished. Discuss which activities took longer and why.